

Contiki-NG Cheat Sheet

Installation

Visit: <https://github.com/contiki-ng/contiki-ng/wiki>

Build System

Set current target and board to <x> and <y>

```
make TARGET=<x> BOARD=<y> savetarget
```

Build firmware <z>

```
make <z>
```

Flash firmware <z> on port <p> (e.g. /dev/ttyUSB0)

```
make <z>.upload PORT=<p>
```

Selected make targets

viewconf	Shows current config flags
targets	Shows list of supported TARGET
boards	Shows list of BOARD for current TARGET
savetarget	Saves current TARGET and BOARD
savedefines	Saves current DEFINES flags
%.o	Produces object file
%.e	Produces pre-processed file
%.s	Produces assembly file
%.ramprof	Shows RAM profile of a firmware
%.flashprof	Shows ROM profile of a firmware
login	View serial output on port PORT
motelist-all	Shows list of connected devices
usage	Shows a brief help

Shell

Enable shell

In Makefile, add `MODULES += os/services/shell`

Run `make distclean`

Connect to shell on port <p> (e.g. /dev/ttyUSB0)

```
make login PORT=<p>
```

Selected commands

ip-addr	Shows all IPv6 addresses
ip-nbr	Shows all IPv6 neighbors
log module level	Set log level (0--4) for a given module (or "all")
ping addr	Pings the IPv6 address 'addr'
rpl-set-root	Sets node as root or not, sets prefix
rpl-status	Shows a summary of the current RPL state
rpl-nbr	Shows the RPL neighbor table
routes	Shows the route entries
help	Shows a brief help

Configuration

Include a module

In Makefile, add `MODULES += <path>`

Run `make distclean`

Select network stack

In Makefile, set:

<code>MAKE_MAC = MAKE_MAC_CSMA</code>	CSMA MAC
<code>MAKE_MAC = MAKE_MAC_TSCH</code>	TSCH MAC
<code>MAKE_ROUTING = MAKE_ROUTING_RPL_LITE</code>	RPL-Lite routing
<code>MAKE_ROUTING = MAKE_ROUTING_RPL_CLASSIC</code>	RPL-Classic routing
<code>MAKE_NET = MAKE_NET_NULLNET</code>	No IPv6
<code>MAKE_NET = MAKE_NET_IPV6</code>	IPv6

Then, run `make distclean`

System configuration

Add `project-conf.h` to your project directory

Run `make distclean`

Check common configuration flags

Run `make viewconf`

Check out `os/contiki-default-conf.h`

Logging System

Set log level

For RPL Info logs, in `project-conf.h`, add:

```
#define LOG_CONF_LEVEL_IPV6 LOG_LEVEL_INFO
```

Log levels

<code>LOG_LEVEL_NONE</code>	Logs disabled
<code>LOG_LEVEL_ERR</code>	Errors
<code>LOG_LEVEL_WARN</code>	Errors and warnings
<code>LOG_LEVEL_INFO</code>	Errors, warnings, and information logs
<code>LOG_LEVEL_DBG</code>	All the above and debug messages

Main log modules

<code>LOG_CONF_LEVEL_MAC</code>	MAC layer protocol
<code>LOG_CONF_LEVEL_IPV6</code>	IPv6 stack
<code>LOG_CONF_LEVEL_RPL</code>	RPL routing protocol

All modules and options

Check out `os/sys/log-conf.h`

Simulation

Cooja: Start from `tools/cooja` by running `ant run`

Renode: Run `renode`